



**Artistic Perspectives for a Facial Clinical Practice  
Programme**

**Day 1**

9.00 - 9.15 - Welcome & Introductions

9.15 - 9.45 - Artistic Perspectives of the Face - a Surgeon's approach (L)

9.45 - 10.15 - Facial Reconstruction in Forensic Anthropology (L)

10.15 - 13.00 - Sculpting the Face Part 1

**(11.15 - 11.30 - Coffee)**

- Facial Musculature

**13.00 - 13.45 - Lunch**

13.45 - 14.00 - Facial Compartments & Sub-Units (L)

14.00 - 16.00 - Sculpting the Face Part 2

- Fat Pads
- Nerves & vessels
- Skin

Altering the face

**16.00 - 16.15 - Coffee**

16.15 - 17.15 - Facial Topography

## **Day 2**

9.00 - 11.00 - 3D Facial Simulator - Case based Analysis & Modification

**11.00 - 11.15 - Coffee**

11.15 - 13.15 - Facial Sub-Units - A sculptures perspective (Walker Art Gallery Sculpture Room)

**13.15 - 14.00 Lunch**

14.00 - 16.00 - Facial Contouring - Enhancing/Camouflaging using make-up

Demonstration & Practice

16.00 - 16.30 - Coffee, Debrief & Feedback

**16.30 - Close**